

## New telemac3d features for v5p5 links from [New version features](#)

v5p5 TELEMAC-3D

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The principal features of this version v5p5 of TELEMAC-3D are:

- Wave equation in 3D
- Several options for reconstructing the 3D mesh

**Beware:** Very important notice in subroutine CONDIM:

- Initialization of free surface must be cancelled (the line to cancel will appear as an error if compiled).
- Call to subroutine **CALCOT** is changed, only arguments **Z** and **H%R** remain.

New options and new or modified keywords

Edge-based storage is now possible with **MATRIX STORAGE : 3** and **STOCKAGE DES MATRICES : 3**

Default is 1, for EBE storage

### MESH TRANSFORMATION (TRANSFORMATION DU MAILLAGE)

Integer. The default is 1

Specifies how to reconstruct the 3D mesh between the bottom and the free surface

- 0 : user defined (in user subroutine CALCOT)
- 1 : sigma transformation (planes evenly spaced)
- 2 : spacing given by an array **ZSTAR** between 0 and 1 for every plane. To be specified in **CONDIM**.
- 3 : fixed plane (goes with keywords **NUMBER OF THE INTERMEDIATE REFERENCE LEVEL** and **ELEVATION OF INTERMEDIATE REFERENCE LEVEL**).
- 4 : all planes horizontal if possible (if not will avoid obstacles on the bottom and the free surface). Real elevations must be given in **CONDIM** in array **ZSTAR**.

### COMPUTATION CONTINUED (SUITE DE CALCUL)

Logical. The default value is .FALSE.

A different number of planes may now be specified.

### OPTION FOR THE HYDROSTATIC STEP (OPTION POUR L'ETAPE HYDROSTATIQUE)

Two options available:

- 1 : as before
- 2 : wave equation

A notable speed-up, nearly a factor 2 in hydrostatic mode, but sometimes unstable.  
When unstable, may be stabilized by setting : **IMPLICITATION FOR DIFFUSION = 2.**,  
but this is not yet fully investigated, at least safe when looking for a steady state.

## VARIABLES POUR LES SORTIES GRAPHIQUES 2D (VARIABLES FOR 2D GRAPHIC PRINTOUTS)

String. The default values are 'U,V,H,B'

See below all the options available with their mnemo.

Enlish	French
'U="depth averaged velocity along x axis (m/s)"'	'U="vitesse moyenne suivant l'axe des x (m/s)"'
'V="depth averaged velocity along y axis (m/s)"'	'V="vitesse moyenne suivant l'axe des y (m/s)"'
'C="celerity (m/s)"'	'C="celerite (m/s)"'
'H="water depth (m)"'	'H="hauteur d'eau (m)"'
'S="free surface elevation (m)"'	'S="cote de surface libre (m)"'
'B="bottom elevation (m)"'	'B="cote du fond (m)"'
'F="Froude number (m)"'	'F="nombre de Froude (m)"'
'Q="scalar discharge (m2/s)"'	'Q="debit scalaire (m2/s)"'
'I="discharge along x (m2/s)"'	'I="debit suivant x (m2/s)"'
'J="discharge along y (m2/s)"'	'J="debit suivant y (m2/s)"'
'M="norm of velocity (m/s)"'	'M="norme de la vitesse (m/s)"'
'X="wind along x axis (m/s)"'	'X="vent suivant l'axe des x (m/s)"'
'Y="wind along y axis (m/s)"'	'Y="vent suivant l'axe des y (m/s)"'
'P="atmospheric pressure (Pa)"'	'P="pression atmospherique (Pa)"'
'W="friction coefficient"	'W="coefficient de frottement"
'RB="non erodable bottom elevation (m)"'	'RB="cote des fonds non erodables (m)"'
'FD="thickness of the fresh deposits (m)"'	'FD="epaisseur des depots frais (m)"'
'EF="erosion rate (kg/m3/s)"'	'EF="flux d'erosion (kg/m3/s)"'
'DP="probability of deposition"	'DP="probabilite de depot"
'US="friction velocity"	'US="vitesse de frottement"

Keywords removed

**NUMBER OF SURFACE DRIVING VELOCITY SMOOTHINGS (NOMBRE DE LISSAGES DE LA VITESSE DE SL)**

**NUMBER OF FREE SURFACE SMOOTHINGS (NOMBRE DE LISSAGES DE LA SURFACE LIBRE)**

**DYNAMIC BC (CL DYNAMIQUE)**

**NON-REFLECTING BC (CL NON-REFLECHISSANTE)**

**NUMBER OF INTERMEDIATE VELOCITY DIVERGENCE SMOOTHINGS (NOMBRE DE LISSAGES DE LA DIVERGENCE INTERMEDIAIRE)**

**SOLVER FOR FREE SURFACE (SOLVEUR POUR LA SURFACE LIBRE)**

**ACCURACY FOR FREE SURFACE (PRECISION POUR LA SURFACE LIBRE)**

**PRECONDITIONING FOR FREE SURFACE (PRECONDITIONNEMENT POUR LA SURFACE LIBRE)**

**MAXIMUM NUMBER OF ITERATIONS FOR FREE SURFACE (MAXIMUM D'ITERATIONS POUR LA SURFACE LIBRE)**

**SCHEME FOR FREE SURFACE (SCHEMA POUR LA SURFACE LIBRE)**

**IMPLICITNESS FOR FREE SURFACE (IMPLICITATION POUR LA SURFACE LIBRE)**

New user subroutine and modifications in user subroutines

## SUBROUTINE CALCOT

All comments are now in English.

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